Northland Compete USA Competition

(formerly known as Basic Skills Competition)

Held in conjunction with the

37th Annual Northland Figure Skating Competition



January 29, 2017 Duluth, MN

Hosted by the Duluth Figure Skating Club www.duluthfsc.org

Chief Referee: Jennifer Marker Johnson Accountant: Lexie Kastner Assistant Accountant: Carolyn Marker Music Coordinator: Mike Wittmann

Co-Chairs: Vikki Buckley and Teri Kautz Email: northlandcompetition@gmail.com

Deadline for Entry: December 11, 2016

The **Duluth Figure Skating Club** is hosting the Northland Compete USA Competition in conjunction with its annual Northland Competition. The competition will be held January 29, 2017 at the Duluth Entertainment Convention Center (www.decc.org), 350 Harbor Drive, Duluth, MN 55802.

<u>General Rules:</u> The competition is open to ALL skaters who are current eligible (ER 1.00) members of either the Learn to Skate USA program and/or are full members of U.S. Figure Skating. To be eligible, skaters must have submitted a membership application or be a member in good standing. Members of other organizations are eligible to compete but must be registered with the host Learn To Skate USA program club or any other Learn to Skate USA program/club. Eligibility will be based on skill level as of closing date of entries. ALL SNOWPLOW SAM AND LEARN TO SKATE USA SKATERS THROUGH BASIC 6 must skate at highest level passed or one level higher and NO official U.S. Figure Skating tests may have been passed including Moves in the Field or individual dances. Skaters in other events may skate at

Entry: (1) Online registration: online registration is preferred and is available via a secured credit card transaction at www.duluthfsc.org, serviced by Entryeeze. Registration must be completed by midnight, December 11, 2016. Upon receiving your application online an email will be sent to the skater's coach to verify accuracy of entry. An official at the skater's home club will also be notified to certify the skater's standing within the club. (2) <a href="https://mail.org/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.in/Mail.i

<u>Fees:</u> Fee for a skater's first event is \$70.00. If entering a second event (which must be entered at the same level), the additional fee is \$20.00. There are no refunds (including for medical circumstances) after the registration closing date.

<u>Admission and Event Programs:</u> There is no admission charge for the Northland Competition. Event programs may be pre-purchased for \$10.00 with a limited quantity available for purchase at the competition.

<u>Registration:</u> The Registration Desk will be located in the DECC's Edmund Fitzgerald Hall. Skaters must check in at least one hour prior to their first event. Events may run ahead at the discretion of the Referee. Please plan to check in with the rink monitor at least 45 minutes prior to your event's scheduled start time. All schedules will be posted on an official bulletin board near the registration desk. It is the responsibility of each competitor to check this board for official schedules and notices.

<u>Practice ice</u>: Practice ice will be available for purchase online via *Entryeeze* or at the Registration Desk. Pre-paid practice ice is being offered to competitors for a cost of \$12.00 for each 20-minute session. Skaters will be able to pick their own practice ice sessions online but you must indicate the number of sessions you want during the registration process and must be pre-paid with your entry. Additional ice sales will be available for a cost of \$14.00 after the schedule has been posted and those that pre-register for sessions have had time to select their sessions. Practice ice will also be available for purchase during the competition and will be sold for a cost of \$16.00.

<u>Music:</u> Only standard format CD's clearly marked with the competitor's name will be accepted. A CD must have only ONE track on it. Each CD must be in a paper CD sleeve with a see-through window. Standard hard plastic jewel cases or other CD holders are no longer acceptable. Music must be turned in at the registration desk when checking in for the competition. Music may be picked up at the registration desk after completion of the event. Music WILL NOT be mailed to skaters after the competition.

<u>Awards/Photographs/Videotaping:</u> Awards will be presented to all skaters in Edmund Fitzgerald Hall after results are posted. An official event photographer will be present to take group pictures of award winners as well as individual skaters. The entry fee includes a video of one event. Additional videos and/or events will be available to purchase.



EVENT: Basic Elements Event: SNOWPLOW SAM - BASIC 6

Format choice of the host: Each skater will perform each element when directed by a judge or referee or have the option to perform one element at a time in the <u>order listed below</u> (no excessive connecting steps). Referee driven format examples: all skaters perform first element before moving on to the next and so on, or each skater performs all of the required elements before moving on to the next skater.

- To be skated on 1/3 to 1/2 ice.
- No music.
- All elements must be skated in the order listed.

Level	Time	Skating rules/standards					
		March followed by a two-foot glide and dip					
Snowplow	1:00 max.	 Forward two-foot swizzles, 2-3 in a row 					
Sam		Forward snowplow stop					
		Backward wiggles, 2-6 in a row					
		Forward two-foot glide and dip					
Basic 1	1:00 max.	 Forward two-foot swizzles, 6-8 in a row 					
		Beginning snowplow stop on two-feet or one-foot					
		Backward wiggles, 6-8 in a row					
		Forward one-foot glide, either foot					
Basic 2	1:00 max.	 Scooter pushes, right and left foot, 2-3 each foot 					
		Moving snowplow stop					
		Two-foot turn in place, forward to backward					
		Backward two-foot swizzles, 6-8 in a row					
		Beginning forward stroking showing correct use of blade					
Basic 3	1:00 max.	 Forward ½ swizzle pumps on a circle, either clockwise or counter 					
		clockwise, 4-6 consecutive					
		Forward slalom					
		Beginning backward one-foot glide, either foot					
		Moving forward to backward two-foot turn on a circle					
	Backward one-foot glides, right and left						
		Terminal designed and all energy error and all energy error					
		 Forward crossovers, 4-6 consecutive, both directions 					
		Beginning two-foot spin, 2-4 revolutions					
		Backward ½ swizzle pumps on a circle, one direction only					
		Backward outside edge on a circle, clockwise or counterclockwise					
		Backward crossovers, 4-6 consecutive, both directions					
Basic 5	1:00 max.	 Advanced two-foot spin, 4-6 revolutions 					
		Forward outside three-turn, right and left					
		Hockey stop					
		Forward inside three-turn, right and left					
Basic 6	1:00 max.	Bunny Hop					
		Forward spiral on a straight line, right or left					
		Beginning one-foot spin, 2-4 revolutions, optional free leg held position					
		and entry					
		T-stop, right or left					



EVENT: Pre-Free Skate – Free Skate 6 Compulsory Event

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional.

- To be skated on ½ ice.
- No music is allowed.
- The skater must demonstrate the required elements and may use any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time: 1:15 max

Level	Time	Skating rules/standards					
		Forward inside open Mohawk from a standstill position (R to L and					
Pre-Free Skate	1:15 max	 L to R) Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, clockwise and counterclockwise One-foot upright spin, optional entry and free-foot position (minimum three revolutions Mazurka Waltz jump 					
Free Skate 1	1:15 max.	 Forward power stroking, 4-6 consecutive strokes Backward outside three-turns, right and left Upright spin, entry from backward crossovers - minimum 4-6 revolutions Toe loop Half flip jump 					
Free Skate 2	1:15 max.	 Alternating forward outside and inside spirals on a continuous axis (2 sets) Backward inside three-turns, right and left Beginning back spin, up to two revolutions Half Lutz Salchow jump 					
Free Skate 3	1:15 max.	 Alternating Mohawk/crossover sequence, right to left and left to right Waltz three-turns, clockwise and counterclockwise Advanced back spin with free foot in crossed leg position, min 3 revs Loop jump Waltz jump/toe loop or Salchow/toe loop jump combination 					
Free Skate 4	1:15 max.	 Forward power 3's, 2-3 consecutive sets, right or left Sit spin - minimum three revolutions Half loop jump Flip jump 					
Free Skate 5	1:15 max.	 Backward outside three-turn, Mohawk (backward power three-turn), both directions Camel spin - minimum three revolutions Waltz jump-loop jump combination Lutz jump 					
Free Skate 6	1:15 max.	 Forward power pulls, right and left Split jump or stag jump Camel, sit spin combination - minimum of four revolutions total Waltz jump, ½ loop, Salchow jump sequence Axel jump 					



EVENT: Basic Program Event: SNOWPLOW SAM – BASIC 6

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed or length of glides, number of revolutions, etc., unless otherwise specified.

- To be skated on full ice.
- The skater may use elements from a previous level.
- A 0.2 deduction will be taken for each element performed from a higher level.

Level	Time	Skating rules/standards
		March followed by a two-foot glide and dip
Snowplow	1:10 max.	 Forward two-foot swizzles, 2-3 in a row
Sam		Forward snowplow stop
		Backward wiggles, 2-6 in a row
		Forward two-foot glide and dip
Basic 1	1:10 max.	Forward two-foot swizzles, 6-8 in a row
		Beginning snowplow stop on two-feet or one-foot
		Backward wiggles, 6-8 in a row
		Forward one-foot glide, either foot
Basic 2	1:10 max.	 Scooter pushes, right and left foot, 2-3 each foot
		Moving snowplow stop
		Two-foot turn in place, forward to backward
		Backward two-foot swizzles, 6-8 in a row
		Beginning forward stroking showing correct use of blade
Basic 3	1:10 max.	Forward ½ swizzle pumps on a circle, either clockwise or counter
		clockwise, 4-6 consecutive
		Forward slalom
		Beginning backward one-foot glide, either foot
		Moving forward to backward two-foot turn on a circle
	1 10	Backward one-foot glides, right and left
Basic 4	1:10 max.	Forward outside edge on a circle, clockwise or counter clockwise
		Forward crossovers, 4-6 consecutive, both directions Output Descriptions Output Descriptions Output Descriptions Output Descriptions Descripti
		Beginning two-foot spin, 2-4 revolutions
		Backward ½ swizzle pumps on a circle, one direction only Backward ½ swizzle pumps on a circle, one direction only
	1.10	Backward outside edge on a circle, clockwise or counterclockwise Backward outside edge on a circle, clockwise or counterclockwise Backward outside edge on a circle, clockwise or counterclockwise
Davis F	1:10 max.	Backward crossovers, 4-6 consecutive, both directions Advanced true feet spin 4 (revelutions)
Basic 5		Advanced two-foot spin, 4-6 revolutions Forward outside three two right and left.
		Forward outside three-turn, right and left Hackey step
		Hockey stop Forward inside three turn right and left
Basic 6	1:10 max.	 Forward inside three-turn, right and left Bunny Hop
DUSIC 0	1.10 IIIux.	 Forward spiral on a straight line, right or left
		Beginning one-foot spin, 2-4 revolutions, optional free leg held position
		and entry
		T-stop, right or left
		1-310p, right of left



EVENT: Pre-Free Skate – Free Skate 6 Program Event

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times an element is executed, length of glides, number of revolutions, etc., unless otherwise stated. Connecting steps and transitions should be demonstrated throughout the program.

- To be skated on full ice.
- The skater must demonstrate the required elements and may use but is not required to use any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time 1:40 max.

Level	Time	Skating rules/standards				
Pre-Free Skate	1:40 max	 Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, clockwise and counterclockwise One-foot upright spin, optional entry and free-foot position (minimum three revolutions Mazurka Waltz jump 				
Free Skate 1	1:40 max	 Forward power stroking, 4-6 consecutive strokes Upright spin, entry from backward crossovers - minimum 4-6 revolutions Toe loop jump Half flip jump 				
Free Skate 2	1:40 max.	 Alternating forward outside and inside spirals on a continuous axis (2 sets) Beginning back spin, up to two revolutions Half Lutz Salchow jump 				
Free Skate 3	1:40 max	 Alternating Mohawk/crossover sequence, right to left and left to right Advanced back spin with free foot in crossed leg position, min 3 revs Loop jump Waltz jump-toe loop or Salchow-toe loop jump combination 				
Free Skate 4	1:40 max.	 Forward power 3's, 2-3 consecutive sets, right or left Sit spin - minimum three revolutions Half Loop jump Flip jump 				
Free Skate 5	1:40 max.	 Backward outside three-turn, Mohawk (backward power three-turn), both directions Camel spin - minimum three revolutions Waltz-loop jump combination Lutz jump 				
Free Skate 6	1:40 max.	 Split jump or stag jump Camel, sit spin combination - minimum of four revolutions total Waltz jump, ½ loop, Salchow jump sequence Axel jump 				

NORTHLAND BASIC SKILLS COMPETITION ENTRY FORM Entry must be completed online or postmarked by <u>December 11, 2016</u>

Name:		ſ	Birthdate:	/ /	Gend	er: F	М		
Name: Last Name	First Name		_						
Address:									
Street		City		State		Zip C			
Phone Number:	E	-mail:							
U.S. Figure Skating/Basic Ski	U.S. Figure Skating/Basic Skills Membership #:				Skating School/Club:				
Check the event(s) below the same level. Co	that the skater wisl								
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Name of Coach/Skating School D	Director - Please Print	Signature o	f Coach/Skatii	ng School Direc	tor	Date			
Email		Phone Num	ber						
Parent/Guardian Consent: information provided is comp Duluth Entertainment and Co or myself during this compet	olete and accurate. Ful convention Center, or U	rther, I will not	hold liable t	the Duluth Fig	ure Skati	ng Club	, the		
Parent/Guardian Signature		Date							